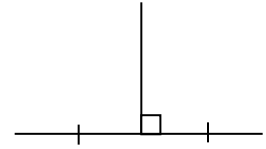
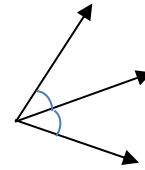


Points of Concurrency Notes

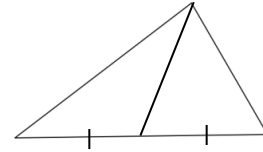
Perpendicular Bisector – A line _____ to a segment at the segment's _____



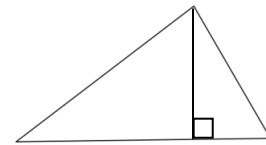
Angle Bisector – a ray that divides an angle into two _____ angles



Median – Segment from the _____ to the _____ of the opposite side



Altitude – _____ segment from a _____ to the opposite side



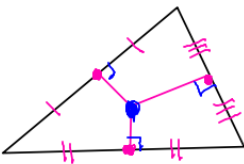
When three or more lines intersect at one point, the lines are _____.

The _____ is the point where they intersect.

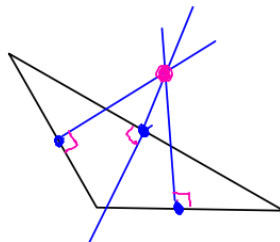
Circumcenter

- Equidistant from the vertices
- Find it by drawing the perpendicular bisectors
- Can be inside, outside, or on the triangle

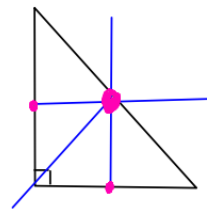
Acute



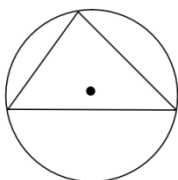
Obtuse



Right



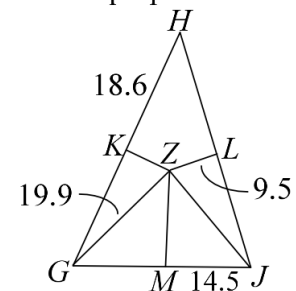
- It is also the center of the circumscribed circle



\overline{KZ} , \overline{LZ} , and \overline{MZ} are the perpendicular bisectors

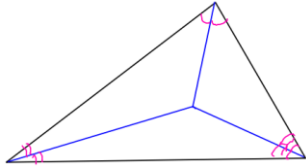
HZ =

GM =

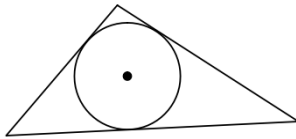


Incenter

- Equidistant from the sides
- Find it by drawing the angle bisectors
- Always inside the triangle



- It is also the center of the inscribed circle



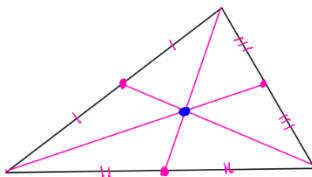
\overline{JV} and \overline{KV} are angle bisectors

Distance from V to \overline{KL} =

$m\angle VKL$ =

Centroid

- Located $\frac{2}{3}$ of the distance from each vertex to the midpoint of the opposite side
- Find it by drawing the medians
- Always inside the triangle
- It's the center of gravity (balancing point)



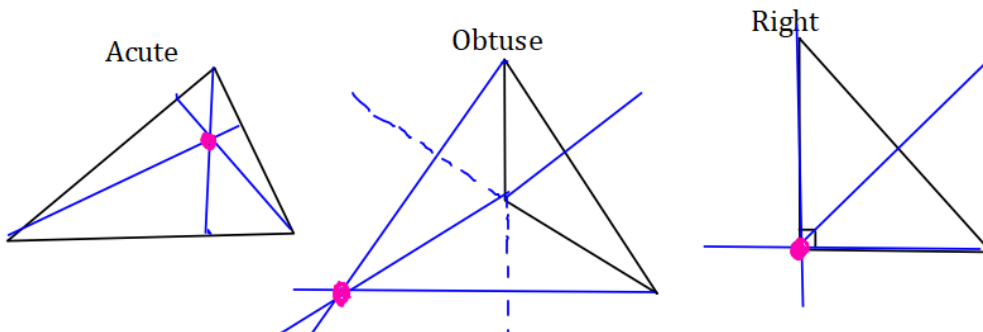
$AF = 9$, $GE = 2.4$

$AG =$

$CE =$

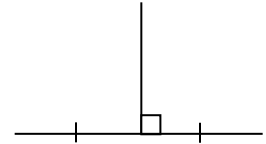
Orthocenter

- Find it by drawing the altitudes
- Can be inside, outside, or on the triangle

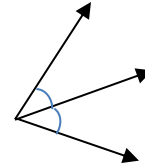


Points of Concurrency Notes Key

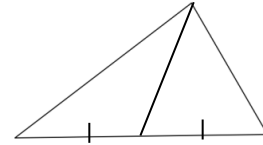
Perpendicular Bisector – A line perpendicular to a segment at the segment's midpoint



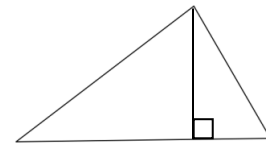
Angle Bisector – a ray that divides an angle into two congruent angles



Median – Segment from the vertex to the midpoint of the opposite side



Altitude – Perpendicular segment from a vertex to the opposite side



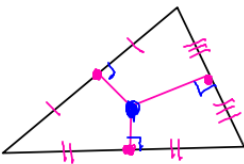
When three or more lines intersect at one point, the lines are concurrent.

The point of concurrency is the point where they intersect.

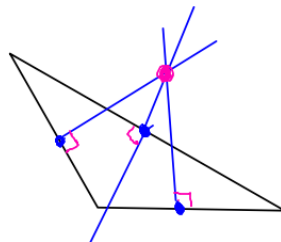
Circumcenter

- Equidistant from the vertices
- Find it by drawing the perpendicular bisectors
- Can be inside, outside, or on the triangle

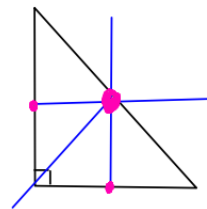
Acute



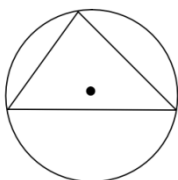
Obtuse



Right



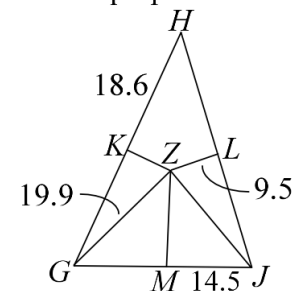
- It is also the center of the circumscribed circle



\overline{KZ} , \overline{LZ} , and \overline{MZ} are the perpendicular bisectors

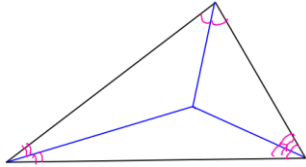
$$HZ = 19.9$$

$$GM = 14.5$$

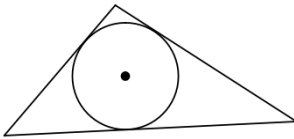


Incenter

- Equidistant from the sides
- Find it by drawing the angle bisectors
- Always inside the triangle



- It is also the center of the inscribed circle



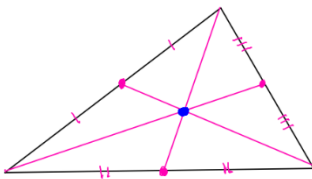
\overline{JV} and \overline{KV} are angle bisectors

Distance from V to $\overline{KL} = 7.3$

$m\angle VKL = 18^\circ$

Centroid

- Located $\frac{2}{3}$ of the distance from each vertex to the midpoint of the opposite side
- Find it by drawing the medians
- Always inside the triangle
- It's the center of gravity (balancing point)



$AF = 9, GE = 2.4$

$AG = \frac{2}{3}(9) = 6$

$CE = 2.4(3) = 7.2$

Orthocenter

- Find it by drawing the altitudes
- Can be inside, outside, or on the triangle

